**Create a class called Constructor with one data member for every primitive data type and create a object and display the members values without initializing it to know the default values assigned by constructor.**

**Constructor.java**

public class Constructor{

byte b;

short s;

int i;

long l;

float f;

double d;

char c;

boolean bl;

}

**Test.java**

class Test {

public static void main(String[] args){

Constructor constor = new Constructor();

System.out.println("byte = "+constor.b);

System.out.println("short = "+constor.s);

System.out.println("int = "+constor.i);

System.out.println("long = "+constor.l);

System.out.println("float = "+constor.f);

System.out.println("double = "+constor.d);

System.out.println("char = "+constor.c);

System.out.println("boolean = "+constor.bl);

System.out.println("Vidhya Gaythri\nFrom\nCode Ignitors 2");

}

}

